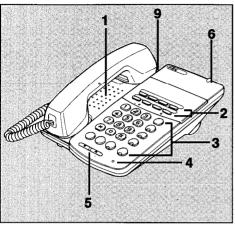


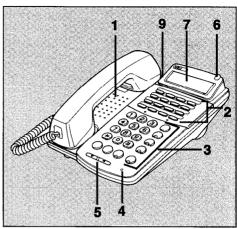
# NEC

LEVEL II

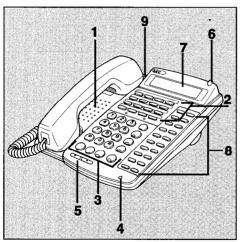
# ELECTRA PROFESSIONAL TELEPHONES



8 Line Non Display

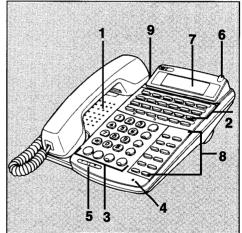


16 Line Display



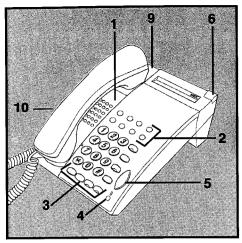
16 Line Non Display with 20 DSS/BLF One Touch Keys

- 1. Speaker
- 2. Line Keys/Feature Access Keys
- 3. Dialpad/Dedicated Function Keys
- 4. Microphone
- 5. Volume Control

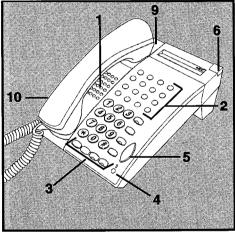


24 Line Display with 12 DSS/BLF One Touch Keys

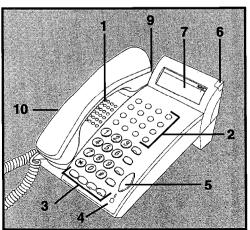
- 6. Large LED
- 7. Alphanumeric Display
- 8. One Touch Keys
- 9. Hookswitch



8 Line Non Display

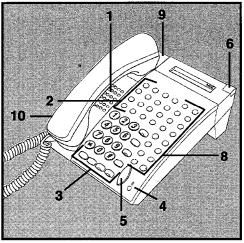


16 Line Non Display

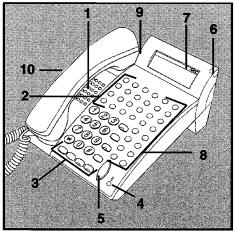


16 Line Display

# ELECTRA ELITE TELEPHONES



16 Line Non Display with 16 DSS/BLF One Touch Keys



16 Line Display with 16 DSS/BLF One Touch Keys

- 5. Volume Control
- 6. Large LED
- 7. Alphanumeric Display
- 8. One Touch Keys
- 9. Hookswitch
- 10. Built-in Headset Jack

- 1. Speaker
- 2. Line Keys/Feature Access Keys
- 3. Dialpad/Dedicated Function Keys
- 4. Microphone

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ACD/UCD Volume Control Programming

#### **Character Entry Codes and Quick Reference Guide**

# GENERAL INFORMATION

The following should be considered when reviewing this User Guide:

- Instructions are provided for Electra Professional and Electra Elite telephones. When using an Electra Professional telephone, note that ANS=Answer, TRF=Transfer, SPKR=Speaker, CNF=Conf, FNC=Feature, LNR/SPD=Redial.
- All operational instructions assume Prime Line Pickup is assigned to intercom dial tone, Ringing Line Preference is assigned to all telephones, a Call Appearance and Call Arrival key has been assigned to all multiline telephones and only a single tenant has been assigned in the system.
- All access codes listed are standard; some may vary based on system assignment.
- Access to many features is based on system assignments. Not all features may be available from your telephone.
- Telephones equipped with displays will provide useful call processing information such as digits dialed, recall indications, feature confirmation, etc.

FUNCTION	LAMP STATUS
CO LINE KEYS:	
Incoming Call	Rapid Flashing Red
Held Call -Your Telephone	Slow Flashing Green
Held Call - Other Telephone	Slow Flashing Red
Call in Progress	
Your Telephone	Steady Green
Other Telephone	Steady Red
Hold Recall	Intermittent Flashing Green
LARGE LED:	
Incoming CO/PBX, DIT or ANA Call	Rapid Flashing Green
Incoming Intercom, TIE Line or DID Call	Rapid Flashing Red
Message from Attendant	Slow Flashing Green
Voice Mail Message	Slow Flashing Red
Feature (FNC) KEY:	
DND Set	Intermittent Flashing Red
Call Forward Set	Intermittent Flashing Red
Callback Request	Slow Flashing Red
ICM LED:	
Incoming Call	Flashing Red
Call in Progress	Steady Red
Held Call	Flashing Red <b>Conf</b> LED

### LED INDICATIONS

# **ANSWERING CALLS**

# **RINGING CALLS**

Lift handset

#### Converse

**NOTE** : When assigned the Delayed Ringing feature, incoming calls will first ring at a primary station. If the call is unanswered after a preprogrammed time interval, calls will also ring at the assigned secondary station.

# RINGING CALLS TO A CALL ARRIVAL KEY

Lift handset

Converse

**NOTE 1** : A Call Arrival key must be assigned to appear and ring at a Line Key/Feature Access Key.

NOTE 2 : A Call Appearance key must be available to answer an incoming outside call

### **VOICEANNOUNCE CALLS**

- ► Ensure MIC LED is lit
- Adjust Speaker volume (V or A) as needed
- Respond handsfree

NOTE: The handset may be used at any time during the conversation.

## CAMP-ON (CALL WAITING)

Receive camp-on tone while on another call:

Replace handset to disconnect present call

OR Press Hold and press the Hookswitch to converse with second party

### CALL ALERT NOTIFICATION

With a call in progress:

Receive Call Alert Notification

Press Hold, converse with second party

**NOTE 1** : The second call may be placed on Hold if the CO Line appearance is assigned or if a **Call Appearance** key is available.

NOTE 2 : Press flashing Line Key, Call Appearance key or Conf key to return to the first call.

# PLACING CALLS

# INTERNAL CALLS

Lift handset

► Dial station number or "0" for the attendant

**OR** Press **Feature Access Key** or **One Touch Key** programmed for Direct Station Selection

► Voice announce after tone burst or wait for ringing call to be answered

NOTE 1: When calling a multiline telephone, dialing 1 after the station number will change ringing to voice or voice to ringing.

NOTE 2: To directly access a personal voice mailbox, dial 7 after dialing the station number.

### **OUTSIDE CALLS**

Lift handset

Dial trunk access code <u>i.s. 9</u>

OR Press idle Outside Line Key

- Dial telephone number
- Converse

### LAST CO/PBX NUMBER REDIAL

- Lift handset
- Press Redial (LNR/SPD)
- Dial Last Number Redial code \*
- Converse

### STATION/SYSTEM SPEED DIAL

- Lift handset
- ▶ Press Redial (LNR/SPD) and dial Speed Dial Memory location:
  - D Station Speed Dial 80-99
  - D System Speed Dial 00-79

OR Press Feature Access Key or One Touch Key programmed for Station

Speed Dial

Converse

## TRUNK QUEUING

After dialing trunk access code or pressing a busy **Line Key** and receiving trunk busy indication:

- Dial Trunk Queue set code <u>78</u>
- Replace handset

NOTE: When a line is available, your telephone will ring; lift handset and place call.

# **MICROPHONE CONTROL**

#### Press Feature (FNC)

Dial MIC On/Off code 1 NOTE 1: Lit MIC LED indicates M/C on. NOTE 2: MIC ON/OFF key may be assigned to a Feature Access Key or One Touch Key.

# SPEAKERPHONE CALLS

- 7 Press Speaker; LED lights
- Ensure MIC LED is lit
- Place internal or outside call
- Converse
- Press Speaker to disconnect call

**NOTE:** The handset may be used at any time during the conversation. To resume handsfree operation or to monitor a call, press Speaker (LED lights) and replace handset.

# HOLDING CALLS

### NON-EXCLUSIVE HOLD

With a call in progress: Press Hold

### **EXCLUSIVE HOLD**

With a call in progress:

- Press Feature (FNC)
- ▶ Press Hold

**NOTE** 1: To retrieve a held call, press the flashing **Line Key, Call Appearance** key or **Conf** key (internal calls).

**NOTE** 2: Calls on Non-Exclusive Hold can be retrieved from any multiline telephone with the held line appearance or **Call Appearance** key

**NOTE** 3: After a preprogrammed time, the held call will recall to the originating station. Once in a recall condition, Exclusively Held calls can be retrieved from any station with the held line appearance or **Call Appearance** key.

# TRANSFERRING CALLS

## USING MANUAL DIAL

With a call in progress:

- Press Transfer
- Dial station number
- Announce call (optional)
- Replace handset

# USING DIRECT STATION SELECTION (DSS)

With a call in progress:

- Press Transfer
- Press programmed DSS
- Announce call (optional)
- Replace handset

**NOTE 1:** If the called station is busy replace handset to initiate a camp-on. Unanswered campons and unscreened transfers will recall to the attendant telephone. After answering the recall, pressing **Feature (FNC)** 86 will transfer the call to the personal voice mailbox of the station number dialed.

**NOTE** 2: To return to the original party, press flashing **Line Key, Call Appearance** key or **Conf** key.

NOTE 3: A Feature Access Key or One Touch Key may be assigned for DSS.

NOTE 4: Jo transfer a call directly to a personal voice mailbox, dial 7 after dialing the station number.

# CONFERENCE

With a call in progress:

- Press Conf
- Place second call (internal or external)
- Announce conference
- Press Conf to establish conference

NOTE 1: Repeat above procedure to add an additional party. (Maximum 2 outside parties.)

**NOTE** 2: An unsupervised conference may be established by pressing the **Conf** key again, after the conference has been established. The parties may continue to converse in private. Press the flashing **Conf** key to return to the conversation.

# CALL PARK - SYSTEM

### SET

With a call in progress:

- Press Transfer
- Dial Call Park Set code <u>4\*</u>
- Dial Call Park location <u>0~9</u>
- Replace handset

### RETRIEVE

From any station:

- Lift handset
- Dial Call Park Retrieval code <u>4#</u>
- Dial Call Park location <u>0~9</u>
- Converse

NOTE: If the dialed Call Park location is busy, dial another Call Park location (0-9).

# STATION BUSY/NO ANSWER OPTIONS

# AUTOMATIC CALLBACK

- When calling a busy multiline telephone:
- ► Dial Automatic Callback code **0**
- ▶ Replace handset

### ANSWER

When both telephones are idle originating telephone rings:

- Lift handset
- Call is placed automatically

### CALLBACK REQUEST SET

When calling a busy or unanswered multiline telephone:

- Dial Callback Request code <u>#</u>
- Replace handset

### ANSWER

Receive display and/or **Feature** (FNC) LED message indication:

- 7 Lift handset
- Dial <u>#</u>; request originator is automatically called
- Repeat above procedure to respond to additional messages

NOTE: Callback messages are automatically canceled once the originating station is called.

# TONE OVERRIDE

### SET

When calling a busy multiline telephone:

Dial Tone Override code <u>\*</u> to send tone

► Wait for signalled party to answer

### ANSWER

With a call in progress:

- Receive tone override signal \*
- ► Press Hold
- Converse with second party

\* If handsfree, a visual indication only  $(\bigstar)$  will be provided on the telephone's display. NOTE: An Override Tone will be sent each time "\*"is pressed.

# STEP CALL

When calling a busy telephone: Dial <u>2</u> to advance to the next station number in that 1O's group

# STATION BUSY/NO ANSWER OPTIONS (Continued)

### VOICE OVER ORIGINATE

When calling a busy telephone:

- Dial Voice Over code <u>6</u>
- Announce message

### ANSWER

With a call in progress:

- Receive Voice Over announcement
- Press Hold
- Converse with Voice Over originator
- Press Answer key to alternate between parties

### WHISPER PAGE

With a call in progress:

- Receive Voice Over announcement
- Press Feature (FNC)
- Dial <u>65</u>
- Converse with Voice Over originator while monitoring first call
- Press Feature (FNC)
- Dial <u>65</u>
- Converse with first caller while monitoring Voice Over originator

**NOTE:** The Whisper Page Access Code may be assigned to a **Feature Access Key** or **One Touch Key.** 

# CO/PBX DIALING OPTIONS

#### SAVE & REPEAT SAVE

With an originating outside call in progress:

- Press Feature (FNC)
- Dial <u>9</u>; called number is stored
- Replace handset

### REPEAT

- Lift handset
- Press Redial (LNR/SPD)
- Dial <u>#;</u> call is placed

# CO/PBX DIALING OPTIONS (Continued)

### STORE & REPEAT STORE

With an outside call

in progress:

- Press Feature (FNC)
- Dial <u>7</u>
- Dial number to be stored
- Press Feature (FNC)

### REPEAT

Lift handset

- Press Redial (LNR/SPD)
- Dial <u>#;</u> call is placed
- Complete conversation and replace handset
   NOTE: Store & Repeat and Save & Repeat features cannot be used simultaneously

## AUTOMATIC REDIAL

After originating a busy or unanswered outside call:

- Press Speaker
- Replace handset
- Press Feature (FNC)
- Press Redial (LNR/SPD)
- Call is repeatedly dialed until answered, canceled or the maximum number of redial attempts is reached
- Lift handset when the called party answers

NOTE 1: Press Speaker to cancel Automatic Redial.

NOTE 2: System programming determines waiting time and number of redial attempts.

### CALLER ID ANSWER

Receive incoming ringing or

transferred outside call:

- Review telephone display for calling party's name or number
- Answer call accordingly

- PLACING CALLER ID CALLS
- Press SCROLL repeatedly until desired number is displayed
- Lift handset to automatically dial displayed number
- Converse

**NOTE 1:** Caller ID will be displayed even when station is busy or in DND mode, allowing the user to identify the incoming call.

**NOTE 2:** On a system-wide basis, the last 10 calls received with Caller ID information are stored and are accessible with the **SCROLL** key

NOTE 3: Least Cost Routing (LCR) is required to automatically dial Caller ID calls,

**NOTE 4**: Press lit **Line Key** to review calling party's name or number while the call is in progress.

# CALL PICKUP

# CALL PICKUP SYSTEM

69

Upon hearing ringing at another telephone:

- Lift handset
- ► Dial Call Pickup code:

	00
D CO/PBX Line	<u>6*</u>
D Night Call Piokup	69

Converse

# PAGING

- Lift handset
- Dial Paging code:

#### <u>Infernal</u>

D All Zones <u>51</u>
 D Zone A <u>52</u>
 D Zone B <u>53</u>
 D Zone C <u>54</u>

External	

▷ All int. & ext.	<u>59</u>
D All Zones	<u>55</u>
D Zone A	<u>56</u>
D Zone B	<u>57</u>
D Zone C	<u>58</u>

- ► Page
- ▶ Wait for Meet-Me Answer or replace handset

## **MEET-ME ANSWER**

- Lift handset
- ► Dial Meet-Me Answer code:
  - D Internal page <u>5\*</u> D External page <u>5</u>#
- ► Converse

# BACKGROUND MUSIC

## SET/CANCEL

Press Feature (FNC)

Dial BGM On/Off code <u>26</u>

NOTE: A BGM key may be assigned in system programming to set/cancel the Background Music feature.

# CALL PICKUP DIRECT

Upon hearing ringing or voice announcement at another telephone:

- Lift handset
- ► Dial Call Pickup Direct code 67
- Dial station number of the telephone to be answered
- ►Converse

# CALL FORWARD ALL CALLS (CF/A) DO NOT DISTURB (DND)

### SET

- Press Feature (FNC)
- Dial Call Forward All/DND set code <u>60</u>
- Select operation:
  - **D DND:** Press Feature (FNC)

D Call Forward All: Dial destination station number or voice mail and press Feature (FNC)

### CANCEL

- Press Feature (FNC)
- Dial Call Forward All/DND cancel code <u>69</u>
- Press Feature (FNC)

**NOTE 1:** The **Feature (FNC)** LED will flash intermittently when your telephone is in Call Forward/DND.

NOTE 2: While set, Call Forward All will override Call Forward Busy/No Answer setting.

NOTE 3: If Call Forward All and Do Not Disturb are both set, the feature set last is activated.

**NOTE 4**: A **CFA/DND** key may be assigned in system programming to set/cancel this feature. When setting Call Forward All, a destination station must be entered. A lit LED indicates that Call ForwardAll/Do Not Disturb is set.

# CALL FORWARD BUSY/ NO ANSWER (B/NA)

### SET

#### Press Speaker

- Dial Call Forward B/NA set code <u>43</u>
- Dial destination station number or voice mail

#### Press Speaker

### CANCEL

- ► Press Speaker
- Dial Call Forward cancel code <u>44</u>
- Press Speaker

**NOTE 1:** The **Feature (FNC)** LED will flash intermittently when your telephone is in Call Forward. **NOTE** 2: While set, Call Forward All will override Call Forward Busy/No Answer setting.

**NOTE** 3: A **CF B/NA** key may be assigned in system programming to set/cancel this feature. When setting Call Forward Busy/No Answer, a destination station must be entered. A lit LED indicates that CF B/NA is set.

# CALL FORWARD DESTINATION

FROM DESTINATION STATION

### SET

Press Speaker

- Dial Call Forward All Destination set code <u>47</u>
- Dial your station number
- Dial destination station number or voice mail

#### Press Speaker

### CANCEL

- Press Speaker
- Dial Call Forward All Destination cancel code <u>48</u>
- Dial your station number
- Press Speaker

# CUSTOMIZED MESSAGE

From a display telephone:

- Press Feature (FNC)
- Dial Customized Message code <u>70</u>
- Dial <u>\*</u> to scroll through messages
- Dial <u>#</u> to select message
- Dial return date and time if required (Month/Day, Hour/Minute, using 4-digit, 24-hour clock)

#### Press Feature (FNC)

**NOTE:** When your telephone **is** set for **Do Not Disturb**, other display telephones will receive your message upon calling your station.

# STATION OUTGOING LOCKOUT

# CHANGING LOCKOUT CODE

- Press Speaker
- Dial Lockout Change access code \_\_\_\_\_
- Dial current Lockout code
- Dial new Lockout code

#### Press Speaker

NOTE 1: By default, Lockout code is set at 000000000 (10 zeros).

NOTE 2: When Lockout code is set for the first time, station is automatically restricted.

**NOTE** 3: Lockout code may be a maximum of 10 digits. If the new Lockout code is less than 10 digits, press the **Speaker** to enter.

NOTE 4: When set, Station Outgoing Lockout restricts all outgoing calls.

# SET/CANCEL STATION OUTGOING LOCKOUT

#### Press Speaker

- Dial Station Lockout
  - D Set code
  - D Cancel code
- Dial Lockout code
- Press Speaker

# ACCOUNT CODE ENTRY

With an outside call in progress:

Press Feature (FNC)

Dial 66

With an outside call on hold:

- Dial Account Code Entry Code \_
- Dial Account Code (16 digits maximum)
- ) Retrieve held call
- Dial Account Code (16 digits maximum)
   Press Feature (FNC)

**NOTE 1:** The outside party will not hear digits being dialed. **NOTE 2:** The Account Code Entry Code may be assigned to a. **Feature Access Key** or **One Touch Key.** 

# ACCOUNT CODE FORCED/VERIFIED

To place an outside call:

- Lift handset
- Dial Forced Account access code \_
- Dial Forced Account Code \_\_\_\_\_ (up to 13 digits)
- Dial trunk access code <u>i.e.Q</u> and outside number

**NOTE:** When calling from a station that is assigned the **Account Code Forced/Verified** feature, outgoing calls will only be processed after the dialed Account Code is verified.

# **DISA PASSWORD**

# SETTING YOUR DISA PASSWORD

- Lift handset
- Dial DISA Password set access code \_\_\_\_\_
- Dial your DISA ID code \_\_\_\_\_
- Dial your current DISA password \_\_\_\_\_ Default 0000000000 (10 zeros)
- Dial your new DISA password \_\_\_\_\_
- Replace handset

**NOTE 1:** Password may be a maximum of 10 digits. If the new password is less than 10 digits, replace the handset to enter.

**NOTE** 2: It is recommended that your DISA password be 10 digits and be changed frequently to prevent unauthorized use.

# ACD/UCD

# LOG ON

#### Press Speaker

- Dial access code \_\_\_\_\_
- ▶ Dial <u>1</u>

#### ► Press Speaker

- LOG OFF
- Press Speaker
- Dial access code \_\_\_\_\_
- Dial <u>2</u>
- ► Press Speaker

**NOTE** : A **LOG** key may be assigned in system programming to Log On/Off from the ACD/UCD group. A lit LED indicates that the station is logged-on.

# BREAK MODE

### SET

- Press Speaker
- Dial <u>40</u>
- ► Press Speaker

### CANCEL

- Press Speaker
- Dial <u>42</u>
- Press Speaker
- NOTE 1: Break Mode is only available while an agent is logged-on.

**NOTE 2:** A **Break** key may be assigned in system programming to set/cancel Break Mode. A lit LED indicates that the station is in Break Mode.

# ANSWERING CALL USING A HEADSET

- Press HEADSET to answer
- Converse
- ▶ Press **HEADSET** to hang up

# VOLUME CONTROL

### OFF-HOOK RINGING VOLUME

### Lift handset

- ► Dial <u>60</u>
- ► Dial Off-Hook Ringing
  - Volume code 1
- ► Press ▼ or A to set level
- Replace handset

# RINGING VOLUME

- Press Speaker
- Dial 60
- Dial Ringing Volume code 1
- ► Press ▼ or A to set level
- Press Speaker

**NOTE 1:** Press  $\blacksquare$  or A during audible telephone activity to adjust handset or speaker volume **NOTE 2:** When the telephone is idle,  $\blacksquare$  or A is used to adjust display contrast.

# PROGRAMMING

## **RESETTING Feature (FNC) LED**

- Press Feature (FNC)
- Dial 99
- Press Feature (FNC)

**MOTE:** Resetting the **Feature (FNC)** LED will cancel Call Forward All Calls, Do Not Disturb and Callback Request settings.

## STATION SPEED DIAL - DIAL ACCESS

- Press Feature (FNC)
- Press Redial (LNWSPD)
- Dial Speed Dial Memory location 80-99
- Dial trunk access code i.e. (if necessary)
- Dial telephone number to be stored (24 digits maximum)
- Press Hold (if entering name) and dial name of party (13 letters maximum)
- Press Feature (FNC)

**NOTE 1:** Press **Redial (LNR/SPD)** to insert a pause or **Recall** to store a hookflash. **NOTE 2:** Refer to **Character Entry Codes** when entering name of party

### FEATURE ACCESS KEYS STATION SPEED DIAL

### (OUTSIDE NUMBERS)

- Press Feature (FNC)
- Press Redial (LNWSPD)
- Press Feature Access Key to be programmed
- Dial <u>0</u>
- Dial trunk access code <u>i.e. 9</u> (if necessary)
- Dial telephone number to be stored (16 digits maximum)
- Press Feature (FNC)

### DSS/BLF (STATIONS) AND FEATURE ACCESS

- Press Feature (FNC)
- Press Redial (LNWSPD)
- Press Feature Access Key to be programmed
- Dial <u>1</u> and station number to be stored
- **OR** Dial feature access code to be stored as indicated in the

#### Quick Entry Guide

Press Feature (FNC)

**NOTE 1:** Press **Redial (LNR/SPD)** to insert a pause and **Recall** to inset? a hookflash. **NOTE** 2: Busy Lamp Field status indication will be provided on keys programmed for DSS.

### **ONE TOUCH KEYS** STATION SPEED DIAL (OUTSIDE NUMBERS)

- Press Feature (FNC)
- Press Redial (LNR/SPD)
- Press One Touch Key to be programmed
- ► Dial <u>0</u>
- Dial trunk access code i.e. (if necessary)
- Dial telephone number to be stored (16 digits maximum)
- Press Feature (FNC)

### DSS/BLF (STATIONS) AND FEATURE ACCESS

- Press Feature (FNC)
- Press Redial (LNR/SPD)
- Press One Touch Key to be programmed
- Dial <u>1</u> and station number to be stored
- **OR** Dial feature access code to be stored as indicated in the

### Quick Entry Guide

Press Feature (FNC)

NOTE 1: Press Redial (LNR/SPD) to insert a pause and Recall to insert a hookflash.

NOTE 2: Busy Lamp Field status indication will be provided on keys programmed for DSS.

# QUICK REFERENCE GUIDE

#### OUTSIDE CALLING

Outside Call	Dial 9 • Dial Telephone Number	
Last CO/PBX Number Redial	Redial (LNWSPD) ● Dial *	
Speed Dial	Redial (LNWSPD) ➤ Dial 00-99	
Save/Store & Repeat -Access	Redial (LNWSPD)   Dial #	
Trunk Queue	Receive Trunk Busy Indication ➤ Dial 78	
Automatic Redial	Receive Busy ➤ Speaker ➤ Replace Handset ➤ Feature (FNC) ● Redial (LNR/SPD)	

#### INTERNAL CALLING

Station Call	Dial Station Number or DSS key
Automatic Callback	Reach Busy Station   Dial 0
Callback Request	Reach Busy/No Answer Station ➤ Dial #
Tone Override	Reach Busy Station    Dial *
Voice Over Originate	Reach Busy Station ➤ Dial 6
Quick Transfer to Voice Mail	Dial station number or <b>DSS</b> key ● Dial 7

#### WITH A CALL IN PROGRESS

Hold	Hold		
Exclusive Hold	Feature (FNC) ● Hold		
Transfer	Transfer* Dial Station Number		
Quick Transfer to Voice Mail	Transfer ➤ Dial station number or DSS key ● Dial 7		
Conference	Conf ➤ Place 2nd Call ➤ Conf		
Call Park System	SET: Transfer ● Dial 4 * ➤ Dial O-9		
	RETRIEVE: Dial 4 # ➤ Dial O-9		
Save & Repeat - Save	Feature (FNC) > Dial 9		
Store & Repeat - Store	Feature (FNC) ● Dial 7 ● Dial Number to Store >		
	Feature (FNC)		
Whisper Page	Receive Voice Over ● Feature (FNC) ➤ Dial 65		

#### FROM THE INTERCOM

Internal Paging	Dial 51-54 ➤ Page
External Paging	Dial 55-59 ➤ Page
Call Pickup All Calls	Dial 68
Call Pickup Direct	Dial 67    Dial Station Number

#### FROM AN IDLE TELEPHONE

Microphone Control	Feature (FNC) ● Dial 1	
Call Forward All/DND	SET Feature (FNC) ➤ Dial 60 ● Dial Destination Station (CF/A only) ➤ Feature (FNC)	
	CANCEL: Feature (FNC) ➤ Dial 69 ● Feature (FNC)	
Call Forward Busy/No Answer	SET Speaker ➤ Dial 43 ➤ Dial Dest. Station ➤ Speaker	
	CANCEL: Speaker ● Dial 44 > Speaker	
FNC LED Reset	Feature (FNC) ● Dial 99 ➤ Feature (FNC)	

# **CHARACTER ENTRY CODES**

Character	Code	Character	Code	Character	Code
Blank	032	@	064	١	096
ļ	<b>`</b> 033	А	065	а	097
	034	В	066	b	098
#	035	С	067	С	099
\$	036	D	068	d	100
%	037	E	069	е	101
8	038	F	070	f	102
6	039 -	G	071	g	103
(	040	· H	072	h	104
)	041	1	073	i	105
*	042	J	074	j	106
+	043	К	075	k	107
,	044	L	076	I	108
-	045	·м	077	m	109
-	046	N	078	n	110
1	047	0	079	0	111
0	048	Р	080	р	112
1	049	Q	081	q	113
2	050	R	082	r	114
3	051	S	083	S	115
4	052	Т	084	t	116
5	053	υ	085	u	117
6	054	V	086	V	118
7	055	W	087	w	119
8	056	X	088	x	120
9	057	Y	089	У	121
:	058	Z	090	Z	122
;	059	[	091	{	123
<	060	¥,	092	I	124
=	061	]	093	}	125
>	062	∧	094	->	126
?	063	_	095		127

### QUICK ENTRY GUIDE FOR PROGRAMMING FEATURE ACCESS KEYS AND ONE TOUCH KEYS

FEATURE	PRESS		
Microphone On/Off	# ▶1		
Call Forward All Set	# ● 60 ● Dial Destination ➤ Answer ➤ Feature (FNC) ● Feature (FNC)		
Do Not Disturb <del>-</del> Set	# ● 60 ● Answer ● Feature (FNC) ● Feature (FNC)		
Call Forward All/DND - Cancel	# ● 69 ● Answer ● Feature (FNC) ● Feature (FNC)		
Save & Repeat - Set	#≻9		
Store & Repeat - Set	#≻7		
Whisper Page	#≻ 65		
Quick Transfer to Voice Mail	# ● 86		
Background Music	# ➤ 26		
Voice Over Originate .	1≻6		
Call Forward Busy/No Answer - Set	1 ● 43 ● Dial Destination ● Answer ● Speaker ● Feature (FNC)		
Internal Paging All Zone	1≻51		
Internal Paging Meet-Me	1 ● 5*		
External Paging All Zone	1 • 55		
External Paging Meet-Me	1● 5#		
Call Pickup All Calls	1 • 68		
Call Pickup Direct	1 • 67		

**NOTE 1:** When pressed, the **Answer** key will not appear in the display. This is normal operation. **NOTE 2**: Other features may be programmed in addition to those listed above. Refer to the Electra Mail User Guide for features related to Voice Mail. The material contained herein is subject to change without prior notice at the sole discretion of NEC America, Inc.



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